



NetCommWireless

XBox 360 Setup
(NF3ADV)

XBox 360 Setup

There are two ways of allowing your XBox 360 to communicate with the internet. One is through *port forwarding* and the other is through the *DMZ* feature. Port forwarding will enable specified ports on the router to get access to your XBox 360 to communicate with the internet as if they were directly connected by allowing access through. Setting your XBox 360 as a DMZ host opens all the ports on the router to allow access to a designated device.

Before you configure the router, you will need to set a static IP address on your XBox 360. Follow the instructions at the link below to set a static IP address on your XBox:

<http://portforward.com/networking/staticip-xbox360.htm>

You can use an IP address like 192.168.1.100 for example.



You can only forward a port to **one** location (IP address).

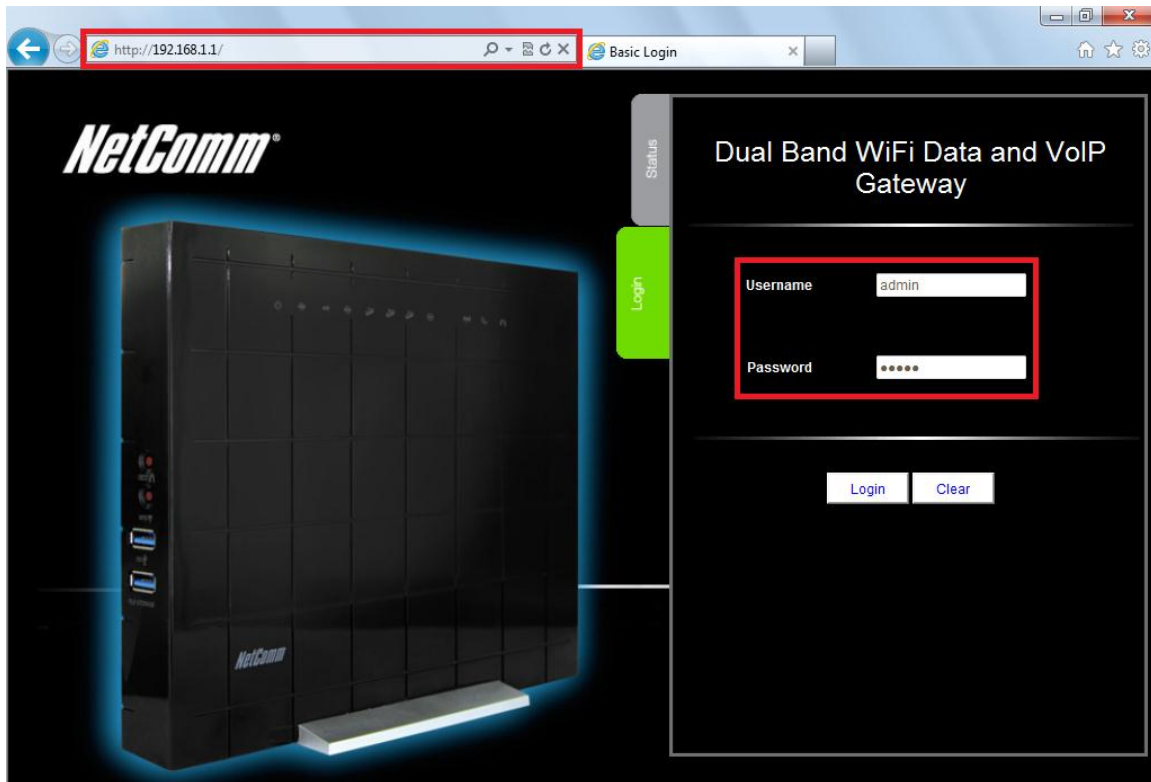
In some cases, this may cause issues when multiple LAN devices (computers, game consoles, or VOIP ATAs) attempt to use online gaming at same time or make multiple VOIP service connections.

In these cases, you would need to use an alternate port for any subsequent connections after the first device.

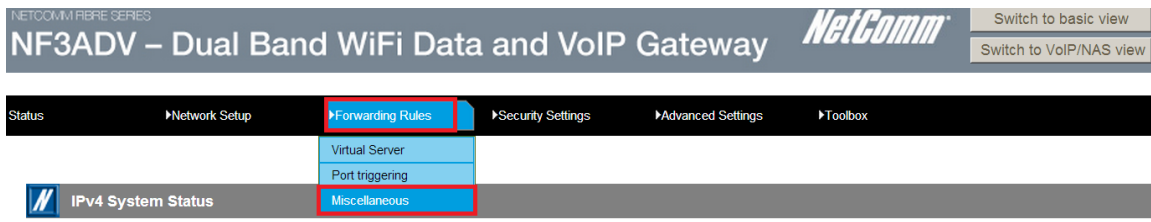
Please consult your VOIP provider or game manufacturer for assistance with this.

Setting the Xbox 360 as the DMZ Host

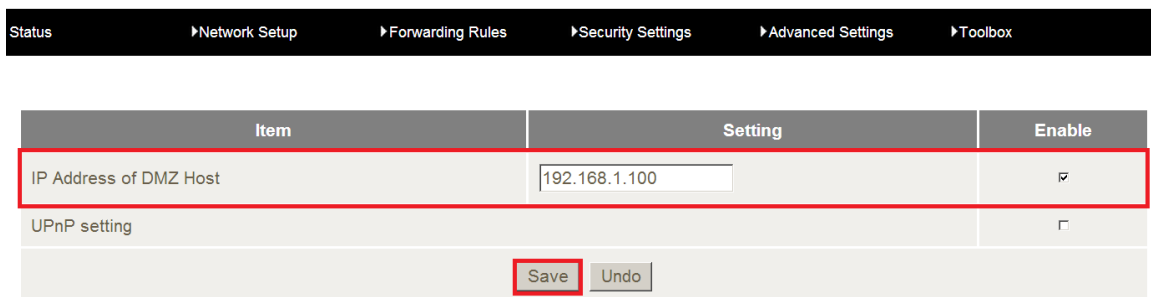
1. Navigate to <http://192.168.1.1> in a web browser.



2. Enter **admin** as both the username and password then click **Login**.
3. Click on **Switch to advanced view** option at the bottom right hand side of the screen.
4. Select the **Forwarding Rules** menu then click the **Miscellaneous** option.



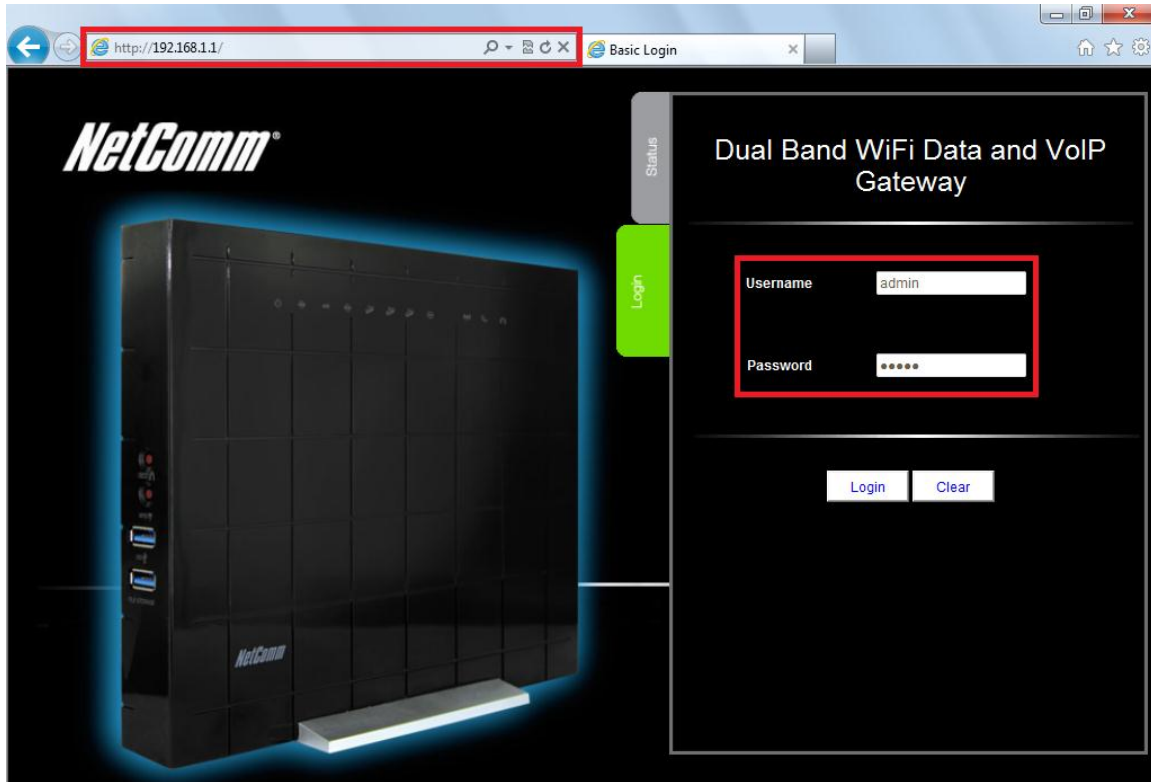
5. Enter the static IP address of the Xbox 360 in the **DMZ Host IP Address** field. In this example, *192.168.1.100* is the IP address of the Xbox 360.



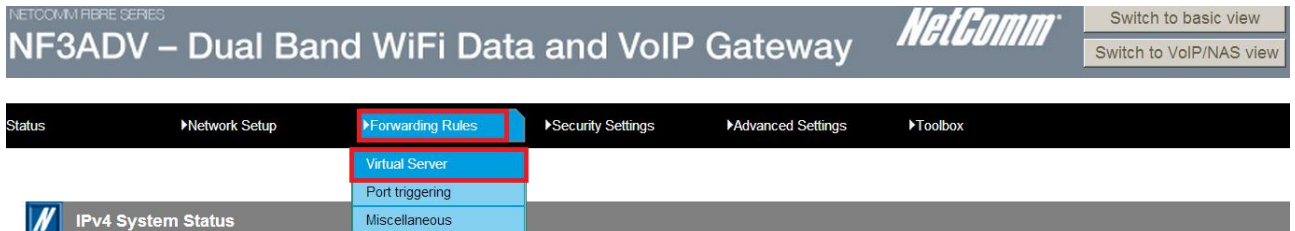
6. Click on the **Save/Apply** button.
7. Reboot the modem. (See the last page of the guide for rebooting instructions)

Adding Port Forwarding Rules for XBox 360

1. Navigate to <http://192.168.1.1> in a web browser.



2. Enter **admin** as both the username and password then click **Login**.
3. Click on **Switch to advanced view** option at the bottom right hand side of the screen.
4. Select the **Forwarding Rules** menu then click the **Virtual Servers** option.



Well known services Copy to ID

ID	Service Ports	Server IP	Enable	Use Rule#
1	<input type="text" value="53"/>	<input type="text" value="192.168.1.100"/>	<input checked="" type="checkbox"/>	<input type="text" value="(0) Always"/>
2	<input type="text" value="80"/>	<input type="text" value="192.168.1.100"/>	<input checked="" type="checkbox"/>	<input type="text" value="(0) Always"/>
3	<input type="text" value="88"/>	<input type="text" value="192.168.1.100"/>	<input checked="" type="checkbox"/>	<input type="text" value="(0) Always"/>
4	<input type="text" value="1863"/>	<input type="text" value="192.168.1.100"/>	<input checked="" type="checkbox"/>	<input type="text" value="(0) Always"/>
5	<input type="text" value="3074"/>	<input type="text" value="192.168.1.100"/>	<input checked="" type="checkbox"/>	<input type="text" value="(0) Always"/>
6	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
7	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
8	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
9	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
10	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
11	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
12	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
13	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
14	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
15	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
16	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
17	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
18	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
19	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>
20	<input type="text"/>	<input type="text"/>	<input type="checkbox"/>	<input type="text" value="(0) Always"/>

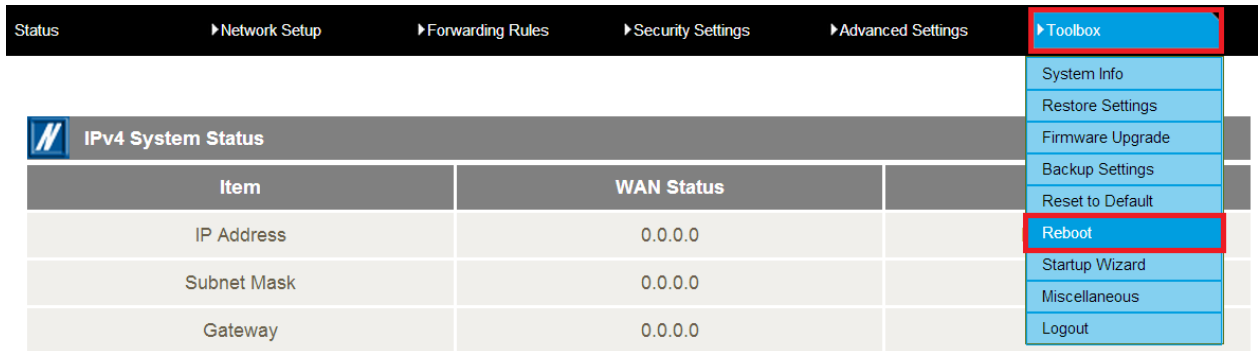
- Enter the **port** number or port range into the *Service Port* field.

The ports for Xbox 360 are: 53, 80, 88, 1863 and 3074

- Enter the IP address of the Xbox 360 that you wish to port forward to in the **Server IP** field. In this example, the IP address of the Xbox 360 is 192.168.1.100
- Ensure that the box is **Ticked** (✓) in the *Enable* field.
- Ensure that the *Use Rule#* field is set to **(0) Always**.
- Click the **Save** button.
- Reboot the modem. (See the last page of the guide for rebooting instructions)

Rebooting the NF3ADV

1. In the *Advanced View*, select the **Toolbox** menu then click the **Reboot** option.



The screenshot shows the NF3ADV web interface. At the top, there is a navigation bar with the following tabs: Status, Network Setup, Forwarding Rules, Security Settings, Advanced Settings, and Toolbox. The Toolbox menu is open, showing a list of options: System Info, Restore Settings, Firmware Upgrade, Backup Settings, Reset to Default, Reboot, Startup Wizard, Miscellaneous, and Logout. The Reboot option is highlighted with a red box. Below the navigation bar, there is a section titled "IPv4 System Status" with a table showing the WAN Status for various items.

Item	WAN Status
IP Address	0.0.0.0
Subnet Mask	0.0.0.0
Gateway	0.0.0.0

2. Click **OK** when prompted to confirm.

